

Final Reunion – Project Outline

Logline

Thirteen adults reunite on a remote island in the winter of 2001. Old memories and buried tensions resurface — and when one vanishes and another turns up dead, paranoia spreads. One by one, the guests begin to die — and there is no escape.

ACT 1 – Arrival and Nostalgia (Set-Up)

Invitation & boat trip:

The classmates, now in their early thirties, gather in Vaxholm and board a private boat to the remote island. They catch up, joke, and recall childhood memories. Underneath the laughter, tension flickers.

Arrival to Björkskär:

They reach the house on the isolated island. The ice around is too thin to walk on, the boat won't return until 2 a.m., and there's no cell coverage. They are cut off.

First drinks and buffet:

Conversations reveal old roles – leaders, bullies, outsiders. Some bonds revive; others crack open. The bullied girls (Malin, Jessica, Sigrid) are treated with awkward sympathy, but suspicion grows over who really organized the reunion.

Darkness falls:

Sunset at 5 p.m. plunges the island into total darkness. The atmosphere shifts from nostalgic to uneasy.

Inciting incident:

Fredrik disappears. Shortly after, Sigrid is found dead. Accident? Shock, fear, and blame spread quickly.

ACT 2 – Night of Fear (Confrontation)

Chaos and accusations:

The group argues violently about whether it's murder or accident. Old grudges resurface. Alcohol flows, tempers rise.

Power struggles:

Mats, Henrik, and Tobbe try to take control in different ways, while Malin and Jessica retreat into fear.

Roger's aggression and Camilla's secrets add fuel to the fire.

Second apparent death – Camilla:

Another classmate is killed in the cabin. Panic explodes. No one trusts anyone. They split into factions, suspect each other.

Hunt through the night:

The group fractures: some try to search the island, others barricade themselves. One by one, more are hunted down. Every survivor has a motive to kill – and every victim has enemies.

Paranoia peaks:

Malin suspects she was the intended victim all along. Jessica realizes someone is manipulating them. Whispers arise: "Who really invited us?"

ACT 3 – Revelation and Doom (Resolution)

Final confrontations:

By the early hours, only a few remain. Betrayals surface – Roger and Tobbe clash violently, Niklas and Klas stumbles upon horrifying evidence in the cellar.

Revealed killer:

It is Inger, their former teacher. She has silently orchestrated the night as revenge for her daughter Evelina's death (caused by Roger's drunk father). Every death was deliberate.

No escape:

Inger ensures that no one leaves alive. By the time the boat returns at 2 a.m., the island is silent.

Final image:

As Inger lies dead, the camera zooms into her eyes — then out again to reveal Inger as a child, tiny, sitting frozen in the back of a noisy classroom, unnoticed and alone amid chaos.

The classroom zooms out, until Inger is almost invisible. The image freezes. Silence falls.

Then: total blackness. No sound. No release. Just the echo of everything that was buried.

The full screenplay (100–110 min) is available in both English and Swedish.

